

ARCHITECTURAL/ LANDSCAPE REQUEST FORM

COMMUNITY NAME:	
	(Please insert your community's name)
NAME:	DATE:
ADDRESS:	
PHONE: (Cell)	(Home)
EMAIL:	
· · · · · · · · · · · · · · · · · · ·	nature of the request to be reviewed by the Architectural or er to the attached Guidelines when submitting your request.
	h this form. If more space is needed please type on a separate page.
	e certificate of liability; 'Certificate Holder' must contain ERTIFICATE MUST BE ATTACHED TO THIS FORM
	y damage to neighboring properties, common area, wires
etc.	
As the Owner of	, I/We agree to be totally
the above request, if approved. I/We ur	maintenance and upkeep (replacement, insurance, etc.) for inderstand that no work will begin until written approval is scape Control Committee. I/We agree to make this agreementer into for the above-mentioned unit.
Owner(s) Signature(s):	
CODE AND ZONING ORDINANCE, AF	ASSOCIATION IS LIMITED SOLELY TO SUBMITTAL. COMPLIANCE WITH THE TOWNSHIP BUILDING PLICATION FOR REQUIRED PERMITS AND REVIEWS THE PROPOSED DESIGN IS THE RESPONSIBILITY OF THE
Committee Recommendation and Date: Approved: Disapproved:	Board Approval Required YESNO Date of Board Approval: Owner Notified:

THIS FILLABLE FORM CAN BE EMAILED TO ARCH@SHEWMANAGEMENT.COM ALL REQUIRED INFORMATION ON THE CHECK LIST MUST ACCOMPANY THIS FORM. IF ALL THE INFORMATION IS NOT INCLUDED YOUR REQUEST WILL NOT BE PROCESSED



ARCHITECTURAL/LANDSCAPE REQUEST GUIDE

Please be sure to include what's listed below:

Contractor's Certificate of Insurance (Box marked 'Certificate Holder' (bottom left corner) must contain your name and address, not the contractor, association name or township)
Contractor's Proposal
Specification of materials (Colors, types, etc.)
Color Pictures (Siding, Windows, etc.)
Description of area (Size, Dimensions, etc.)
Detailed Diagram with measurements of area of proposed modification/addition
Plot Plan of your lot showing location of modification/addition (May be obtained from your township)
List species or types of trees/plants